

ASF Dumps

EXIN Agile Scrum Foundation

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NEW QUESTION 1

Which statement describes Release Planning?

- A. After looking at all the stories in the backlog, the team estimates their effort in detail.
- B. The team meets with the customer to negotiate the scope, cost and time of the release.
- C. The team and the Product Owner agree on an initial plan for the delivery of features.

Answer: C

NEW QUESTION 2

Which is a statement of value as described in the Agile manifesto?

- A. We value customer collaboration over responding to changes.
- B. We value project management over individuals and interactions.
- C. We value processes and tools over comprehensive documentation.
- D. We value responding to change to satisfy the customer.

Answer: D

NEW QUESTION 3

What is the primary responsibility of a Scrum Master in order to keep a Scrum team working at its peak level of productivity?

- A. Keeping high priority features at the top of the Product Backlog.
- B. Not allowing changes to the Product Backlog once the Sprint begins.
- C. Supporting the team's decisions and resolving the team's issues.

Answer: C

NEW QUESTION 4

A team decided to install a large traffic light in the team hall to indicate whether the latest build was healthy (green), failing a few tests (orange) or failing high priority tests (red).

What term can be used to describe the traffic light?

- A. Information radiator
- B. Osmotic communication
- C. Triangulation

Answer: A

NEW QUESTION 5

What is the relationship between the Product Backlog, the Release Backlog and the Sprint Backlog?

- A. The Product Backlog is a subset of the Sprint Backlog, which is a subset of the Release Backlog.
- B. The Release Backlog is a subset of the Product Backlog, which is a subset of the Sprint Backlog
- C. The Sprint Backlog is a subset of the Product Backlog, which is a subset of the Release Backlog.

Answer: C

NEW QUESTION 6

According to Agile principles, what should be the pace of development?

- A. Fast
- B. Increasing
- C. Sustainable

Answer: C

NEW QUESTION 7

Sprint planning should result in a commitment on what will be delivered at the end of the Sprint. Who makes this commitment?

- A. The Product Owner
- B. The Scrum Master
- C. The team

Answer: C

NEW QUESTION 8

A 200 member project team is working on a large and complex system with multiple sub- systems. They would like to start using the Agile Scrum methodology. As a Scrum Master, what would your best advice be?

- A. Scrum is not suited for such a large projec
- B. The team should clearly use the Waterfall method or the Crystal Clear method.
- C. Ask all potential members of the project team to have a meeting first and decide if they agree to use Scrum.

D. Agree a logical sub-division of the system so that smaller Scrum teams can work on sub-systems and can add tangible value.

Answer: C

NEW QUESTION 9

Why is planning poker an effective estimation technique?

- A. It generates a lot of useful discussion and gets team buy-in.
- B. It results in lower estimates as team members will estimate individually.
- C. It triggers a more detailed and task oriented break-up of the story.

Answer: A

NEW QUESTION 10

Under what circumstances would a team use Affinity Estimation Technique instead of Planning Poker?

- A. If more details are needed during Sprint Planning
- B. If there is a large number of stories to estimate
- C. If there is a small number of stories to estimate

Answer: B

NEW QUESTION 10

How should 'done' be defined when multiple teams are working on a single product?

- A. All teams must have the same definition of 'done'.
- B. Each team must define and use their own definition of 'done'.
- C. The Scrum Master defines when the item is 'done'.

Answer: A

NEW QUESTION 15

When is a Sprint complete?

- A. When all of the Product Backlog items are completed.
- B. When all the tasks in the Sprint Backlog are completed.
- C. When the Sprint defined time box ends.

Answer: C

NEW QUESTION 16

A user story was estimated at five ideal hours. On a normal eight hour working day, the team gets about four hours of actual work time. What would be the elapsed time required to complete the Story?

- A. One day and two hours
- B. Two days
- C. Five hours

Answer: A

NEW QUESTION 20

What is meant by the velocity of the team?

- A. The rate a team puts in a normal work day.
- B. The rate at which features are released to the customer.
- C. The rate at which the team completes the work.
- D. The rate at which the team renews itself.

Answer: C

NEW QUESTION 23

The team determines that it has over-committed itself for a Sprint. Who should be present when reviewing and adjusting the Sprint work?

- A. The team, the Scrum Master and the Product Owne
- B. The Stakeholders should be consulted.
- C. The team and the Scrum Maste
- D. The Product Owner should be consulted.
- E. The team onl
- F. The Product Owner should be consulted.

Answer: C

NEW QUESTION 27

From which sport is the term "Scrum" and much of the terminology derived?

- A. Kick boxing
- B. Polo
- C. Rugby
- D. Soccer

Answer: C

NEW QUESTION 30

Who should update the work estimates during the Sprint?

- A. Only the team members
- B. The Project Manager
- C. The Product Owner

Answer: A

NEW QUESTION 35

What is a characteristic of a well-designed Agile work space?

- A. It has a silent zone to facilitate concentration.
- B. There is enough space for information radiators.
- C. Work stations are personalized for team members.

Answer: B

NEW QUESTION 39

What is the expected outcome of the first Sprint on a project?

- A. A few working, tested features from the Product Backlog
- B. Architecture and high-level design of the Product
- C. Assignment of the team, Product Owner and Scrum Master
- D. A well-defined release plan for the Product

Answer: A

NEW QUESTION 41

What is time-boxing?

- A. A period of intense activity within a particular release.
- B. Setting an upper time limit and planning the activities within that limit.
- C. Tight planning focused on reducing the time required for any activity.

Answer: B

NEW QUESTION 44

A Scrum team failed to meet the Sprint objectives. One of the key members of the team fell ill and was away for two days right at the beginning of the four week Sprint.

What is the most likely reason that the team did not meet the Sprint objectives?

- A. The Product Owner is unable to prioritize.
- B. The team is lacking skills.
- C. The team did not plan the Sprint effectively.
- D. The team is over-worked.

Answer: C

NEW QUESTION 49

Who is responsible for implementing the actions agreed upon by the team during a Retrospective?

- A. The Product Owner
- B. The Scrum Master
- C. The team

Answer: C

NEW QUESTION 54

A team is estimating story points. They estimate that the story falls between a large (13) and a medium (5) and they assign a story point of 8.

What is this technique called?

- A. Affinity estimation
- B. Fibonacci estimation
- C. Triangulation

Answer: C

NEW QUESTION 56

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