

# Juniper

## Exam Questions JN0-351

Enterprise Routing and Switching - Specialist (JNCIS-ENT)



**NEW QUESTION 1**

You are attempting to configure the initial two aggregated Ethernet interfaces on a router but there are no aggregated Ethernet interfaces available. In this scenario, which configuration will enable these interfaces on this router?

A)

```
user@router# show chassis
aggregated-devices {
    ethernet {
        lacp {
            system-priority 10;
        }
    }
}
```

B)

```
user@router# show chassis
aggregated-devices {
    ethernet {
        device-count 10;
    }
}
```

C)

```
user@router# show chassis
maximum-ecmp 16;
aggregated-devices {
    ethernet {
        device-count 1;
    }
}
```

D)

```

user@router# show chassis
aggregated-devices {
    ethernet {
        device-count 1;
    }
}
    
```

- A. Option A
- B. Option B
- C. Option C
- D. Option D

Answer: C

**Explanation:**

The correct answer to your question is C. Option C. Here is why:

? Option C shows the configuration of the chassis statement, which defines the properties of the router chassis, such as the number of aggregated Ethernet interfaces, the number of FPCs, and the number of PICs1.

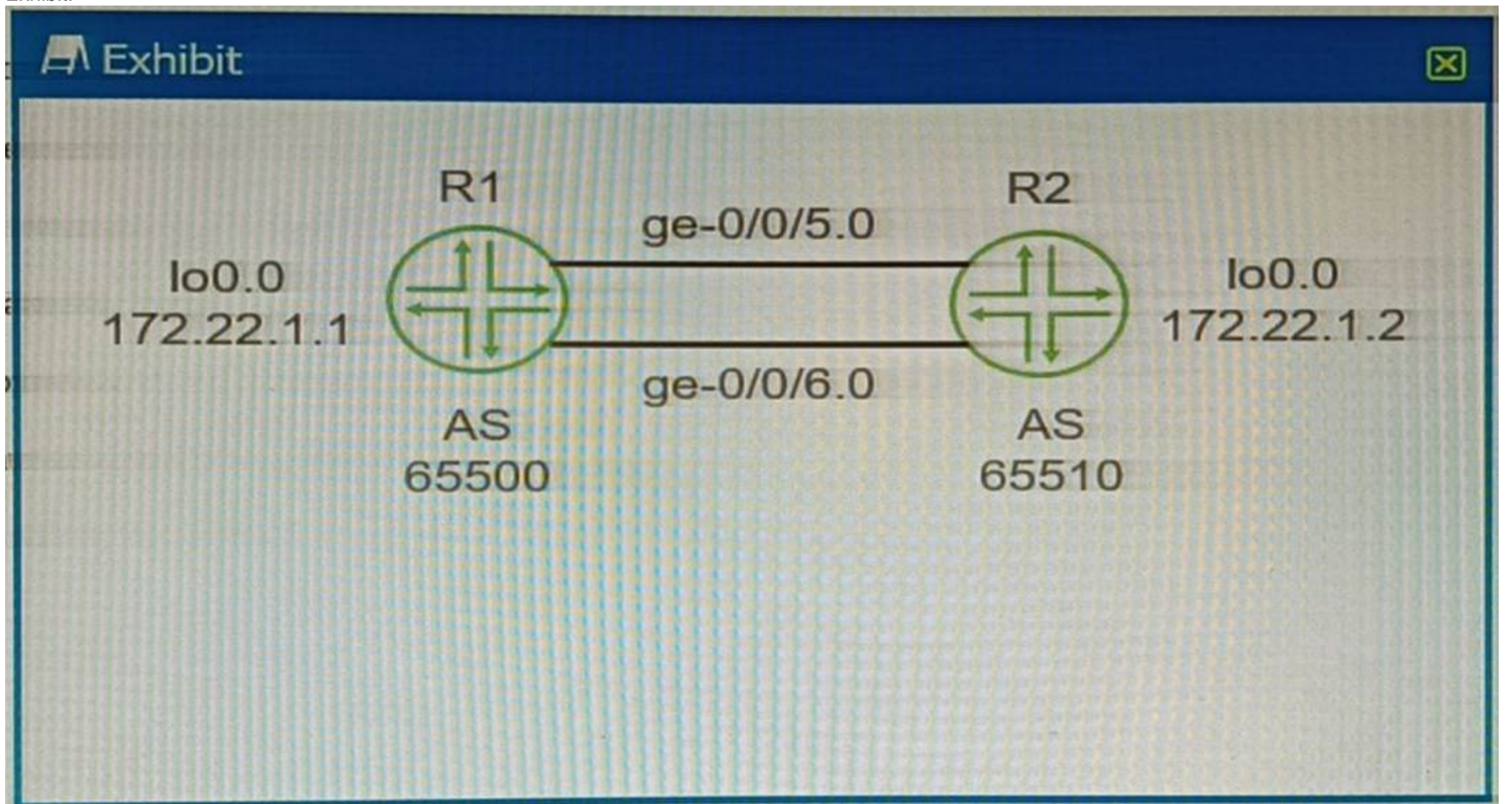
? To enable aggregated Ethernet interfaces on a router, you need to specify the aggregated-devices statement under the chassis statement and set the ethernet parameter to the desired number of interfaces2. For example, to enable two aggregated Ethernet interfaces, you can use the following configuration: chassis { aggregated-devices { ethernet { device-count 2; } } }

? Option C shows this configuration with the device-count set to 2, which will enable two aggregated Ethernet interfaces on the router. The other options do not show this configuration and will not enable any aggregated Ethernet interfaces on the router.

? Therefore, option C is the correct answer to your question.

**NEW QUESTION 2**

Exhibit.



You want to enable redundancy for the EBGP peering between the two routers shown in the exhibit. Which three actions will you perform in this scenario? (Choose three.)

- A. Configure BGP multihop.
- B. Configure loopback interface peering.
- C. Configure routes for the peer loopback interface IP addresses.

- D. Configure an MD5 peer authentication.
- E. Configure a cluster ID.

**Answer:** ABC

**Explanation:**

? A is correct because you need to configure BGP multihop to enable redundancy for the EBGP peering between the two routers. BGP multihop is a feature that allows BGP peers to establish a session over multiple hops, instead of requiring them to be directly connected<sup>1</sup>. By default, EBGP peers use a time-to-live (TTL) value of 1 for their packets, which means that they can only reach adjacent neighbors<sup>1</sup>. However, if you configure BGP multihop with a higher TTL value, you can allow EBGP peers to communicate over multiple routers in between<sup>1</sup>. This can provide redundancy in case of a link failure or a router failure between the EBGP peers.

? B is correct because you need to configure loopback interface peering to enable redundancy for the EBGP peering between the two routers. Loopback interface peering is a technique that uses loopback interfaces as the source and destination addresses for BGP sessions, instead of physical interfaces<sup>2</sup>. Loopback interfaces are virtual interfaces that are always up and reachable as long as the router is operational<sup>2</sup>. By using loopback interface peering, you can avoid the dependency on a single physical interface or link for the BGP session, and use multiple paths to reach the loopback address of the peer<sup>2</sup>. This can provide redundancy and load balancing for the EBGP peering.

? C is correct because you need to configure routes for the peer loopback interface IP addresses to enable redundancy for the EBGP peering between the two routers. Routes for the peer loopback interface IP addresses are necessary to ensure that the routers can reach each other's loopback addresses over multiple hops<sup>2</sup>. You can use static routes or dynamic routing protocols to advertise and learn the routes for the peer loopback interface IP addresses<sup>2</sup>. Without these routes, the routers will not be able to establish or maintain the BGP session using their loopback interfaces.

**NEW QUESTION 3**

Exhibit.

```

user@PE-1> show route table ISPI.inet.0
user@PE-1> configure

[edit]
user@PE-1# show routing-instances
ISPI {
  instance-type forwarding;
  routing-options {
    static {
      route 0.0.0.0/0 next-hop 203.0.113.2;
    }
  }
  instance-import ISPI-import;
}

[edit]
user@PE-1# show policy-options
policy-statement ISPI-import {
  from instance master;
  then accept;
}
    
```

The ispi \_ inet. 0 route table has currently no routes in it. What will happen when you commit the configuration shown on the exhibit?

- A. The inet
- B. 0 route table will be completely overwritten by the ispi . inet
- C. 0 route table.
- D. The inet
- E. 0 route table will be imported into the ispi . inet
- F. 0 route table.
- G. The ISPI . inet
- H. 0 route table will be completely overwritten by the inet
- I. 0 route table.
- J. The ISPI . inet
- K. 0 route table will be imported into the inet
- L. 0 route table.

**Answer:** B

**Explanation:**

The configuration shown in the exhibit is an example of a routing instance of type virtual-router. A routing instance is a collection of routing tables, interfaces, and routing protocol parameters that create a separate routing domain on a Juniper device<sup>1</sup>. A virtual-router routing instance allows administrators to divide a device into multiple independent virtual routers, each with its own routing table<sup>2</sup>.

The configuration also includes a rib-group statement, which is used to import routes from one routing table to another. A rib-group consists of an import-rib statement, which specifies the source routing table, and an export-rib statement, which specifies the destination routing table.

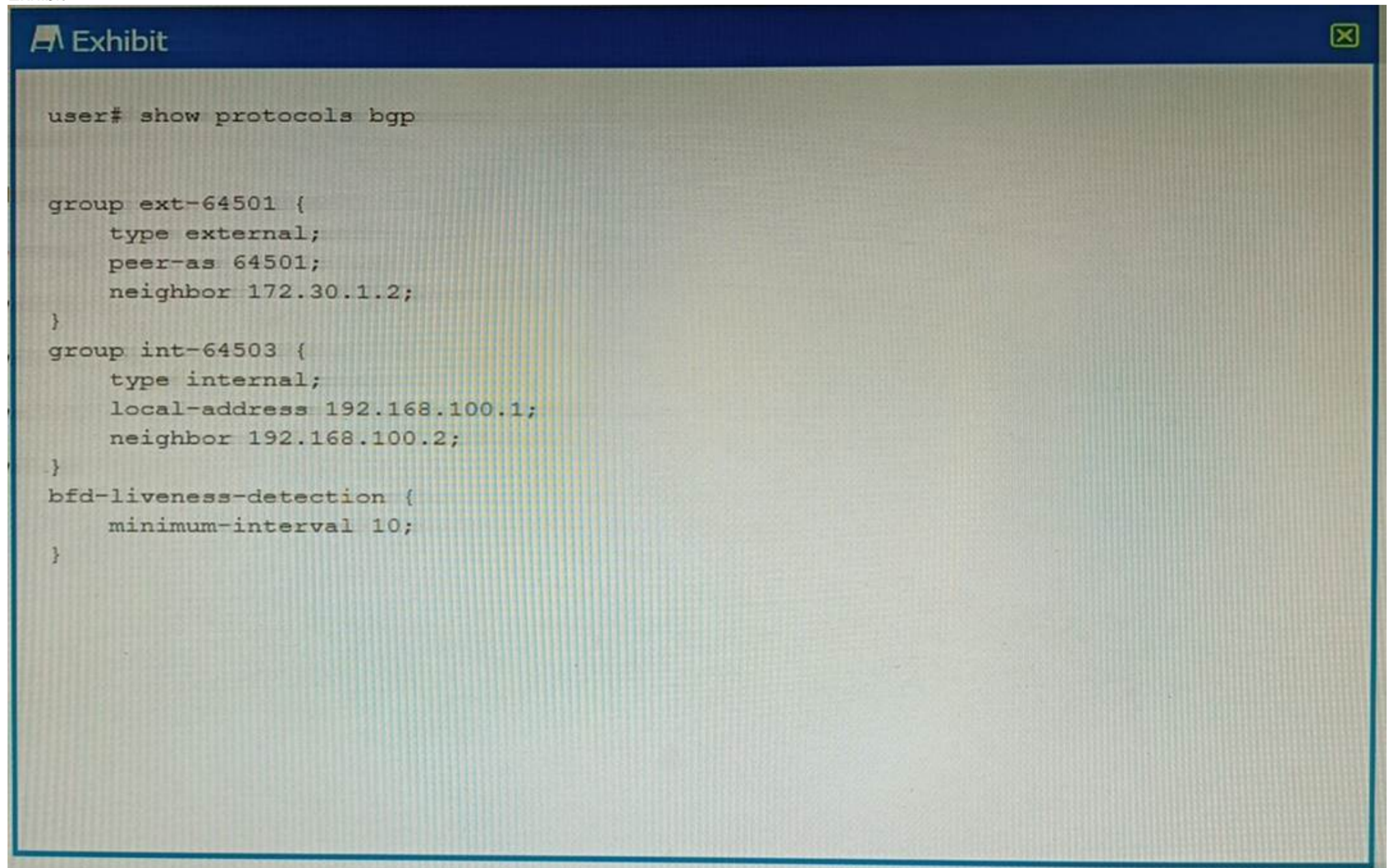
In this case, the rib-group name is inet-to-ispi, and the import-rib statement specifies inet.0 as the source routing table. The export-rib statement specifies ispi.inet.0 as the destination routing table. This means that the routes from inet.0 will be imported into ispi.inet.0. Therefore, the correct answer is B. The inet.0 route table will be imported into the ispi.inet.0 route table.

References:

1: Routing Instances Overview 2: Virtual Routing Instances : [rib-group (Routing Options)]

#### NEW QUESTION 4

Exhibit



```

user# show protocols bgp

group ext-64501 {
  type external;
  peer-as 64501;
  neighbor 172.30.1.2;
}
group int-64503 {
  type internal;
  local-address 192.168.100.1;
  neighbor 192.168.100.2;
}
bfd-liveness-detection {
  minimum-interval 10;
}

```

Your BGP neighbors, one in the USA and one in France, are not establishing a connection with each other. Referring to the exhibit, which statement is correct?

- A. The BFD liveness is set too low.
- B. The BFD liveness must be configured on the BGP neighbor.
- C. The BFD liveness must be configured on the BGP group.
- D. The BFD liveness is set too high.

**Answer: B**

#### Explanation:

? The exhibit shows the configuration of BFD liveness detection for BGP at the global level, which applies to all BGP neighbors by default<sup>1</sup>. However, this configuration does not specify the session mode, which determines whether BFD uses single-hop or multihop mode to communicate with a neighbor<sup>2</sup>.  
 ? For single-hop BGP neighbors, which are directly connected on the same subnet, the session mode can be either automatic or single-hop. For multihop BGP neighbors, which are not directly connected and require multiple hops to reach, the session mode must be multihop<sup>2</sup>.  
 ? Since your BGP neighbors are in different countries, they are likely to be multihop neighbors. Therefore, you need to configure the session mode as multihop for each neighbor individually at the [edit protocols bgp group group-name neighbor address bfd-liveness-detection] hierarchy level<sup>2</sup>. For example:  
 protocols { bgp { group usa { neighbor 192.0.2.1 { bfd-liveness-detection { session-mode multihop; } } } group france { neighbor 198.51.100.1 { bfd-liveness-detection { session-mode multihop; } } } } }  
 ? If you do not configure the session mode for multihop neighbors, BFD will use the default mode of automatic, which will try to use single-hop mode and fail to establish a BFD session with the remote neighbor<sup>2</sup>. This will prevent BGP from using BFD to detect liveliness and failover.  
 ? Therefore, the answer B is correct, as you need to configure the BFD liveness detection on the BGP neighbor level with the appropriate session mode for multihop neighbors.

#### NEW QUESTION 5

Which two statements about redundant trunk groups on EX Series switches are correct? (Choose two.)

- A. Redundant trunk groups use spanning tree to provide loop-free redundant uplinks.
- B. Redundant trunk groups load balance traffic across two designated uplink interfaces.
- C. Layer 2 control traffic is permitted on the secondary link.
- D. If the active link fails, then the secondary link automatically takes over.

**Answer: CD**

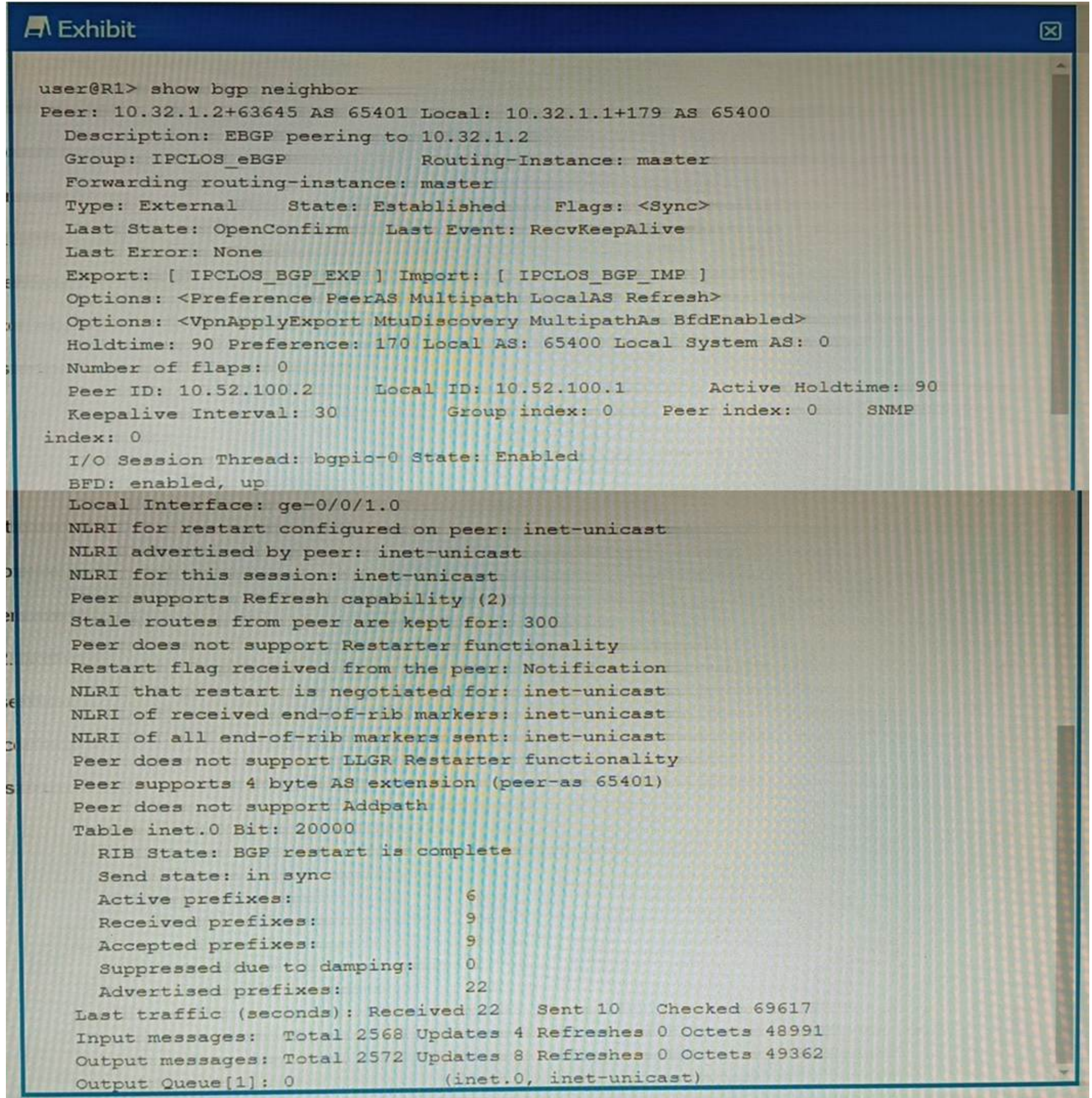
#### Explanation:

? C is correct because Layer 2 control traffic is permitted on the secondary link of a redundant trunk group (RTG) on EX Series switches. Layer 2 control traffic includes protocols such as LLDP, LACP, and STP, which are used to exchange information and coordinate actions between switches<sup>1</sup>. According to the Juniper Networks documentation<sup>2</sup>, Layer 2 control traffic is allowed to pass through both the active and the secondary links of an RTG, but data traffic is only forwarded through the active link. This allows the switches to maintain their Layer 2 adjacencies and monitor the link status on both links.

? D is correct because if the active link fails, then the secondary link automatically takes over in an RTG on EX Series switches. An RTG consists of two trunk links: an active or primary link, and a secondary or backup link2. The active link is used to forward data traffic, while the secondary link is in standby mode. If the active link fails or becomes unavailable, the secondary link immediately transitions to a forwarding state and takes over the data traffic without waiting for normal STP convergence2. This provides fast recovery and redundancy for the network.

**NEW QUESTION 6**

Exhibit



```

user@R1> show bgp neighbor
Peer: 10.32.1.2+63645 AS 65401 Local: 10.32.1.1+179 AS 65400
Description: EBGP peering to 10.32.1.2
Group: IPCLOS_eBGP Routing-Instance: master
Forwarding routing-instance: master
Type: External State: Established Flags: <Sync>
Last State: OpenConfirm Last Event: RecvKeepAlive
Last Error: None
Export: [ IPCLOS_BGP_EXP ] Import: [ IPCLOS_BGP_IMP ]
Options: <Preference PeerAS Multipath LocalAS Refresh>
Options: <VpnApplyExport MtuDiscovery MultipathAs BfdEnabled>
Holdtime: 90 Preference: 170 Local AS: 65400 Local System AS: 0
Number of flaps: 0
Peer ID: 10.52.100.2 Local ID: 10.52.100.1 Active Holdtime: 90
Keepalive Interval: 30 Group index: 0 Peer index: 0 SNMP
index: 0
I/O Session Thread: bgpio-0 State: Enabled
BFD: enabled, up
Local Interface: ge-0/0/1.0
NLRI for restart configured on peer: inet-unicast
NLRI advertised by peer: inet-unicast
NLRI for this session: inet-unicast
Peer supports Refresh capability (2)
Stale routes from peer are kept for: 300
Peer does not support Restarter functionality
Restart flag received from the peer: Notification
NLRI that restart is negotiated for: inet-unicast
NLRI of received end-of-rib markers: inet-unicast
NLRI of all end-of-rib markers sent: inet-unicast
Peer does not support LLGR Restarter functionality
Peer supports 4 byte AS extension (peer-as 65401)
Peer does not support Addpath
Table inet.0 Bit: 20000
RIB State: BGP restart is complete
Send state: in sync
Active prefixes: 6
Received prefixes: 9
Accepted prefixes: 9
Suppressed due to damping: 0
Advertised prefixes: 22
Last traffic (seconds): Received 22 Sent 10 Checked 69617
Input messages: Total 2568 Updates 4 Refreshes 0 Octets 48991
Output messages: Total 2572 Updates 8 Refreshes 0 Octets 49362
Output Queue[1]: 0 (inet.0, inet-unicast)
  
```

You are a network operator troubleshooting BGP connectivity. Which two statements are correct about the output shown in the exhibit? (Choose two.)

- A. Peer 10.32.1.2 is configured for AS 63645.
- B. The BGP session is not established.
- C. The R1 is configured for AS 65400.
- D. The routers are exchanging IPv4 routes.

**Answer: BC**

**Explanation:**

Option B suggests that the BGP session is not established. This is correct because in the output, the state of the BGP session is shown as `OpenConfirm`. In BGP, an `OpenConfirm` state means that the BGP session is not currently established.

Option C suggests that R1 is configured for AS 65400. This is also correct because in the output, it's shown that the local AS number is 65400. The local AS number represents the Autonomous System (AS) number of the router on which you're checking the BGP session.

### NEW QUESTION 7

Which statement is correct about the IS-IS ISO NET address?

- A. An ISO NET address defined with a system ID of 0000.0000.0000 must be selected as the DIS.
- B. An ISO NET address must be unique for each device in the network.
- C. You can only define a single ISO NET address per device.
- D. The Area ID must match on all devices within a L2 area.

**Answer: B**

#### Explanation:

? An ISO NET address is a type of network address used by the IS-IS routing

protocol. It identifies a point of connection to the network, such as a router interface, and is also called a Network Service Access Point (NSAP)<sup>1</sup>.

? An ISO NET address consists of three parts: an area ID, a system ID, and a selector<sup>2</sup>. The area ID identifies the IS-IS area to which the device belongs. The system ID uniquely identifies the device within the area. The selector identifies a specific service or function on the device, such as routing or management<sup>2</sup>.

? An ISO NET address must be unique for each device in the network, because it is used by IS-IS to establish adjacencies, exchange routing information, and compute shortest paths<sup>2</sup>. If two devices have the same ISO NET address, they will not be able to communicate with each other or with other devices in the network. Therefore, it is important to assign different ISO NET addresses to each device in the network.

### NEW QUESTION 8

You are receiving multiple BGP routes from an upstream neighbor and only want to advertise a single summarized prefix to your internal OSPF neighbors. This route should only be advertised when you are receiving these BGP routes from this neighbor.

In this scenario, which type of route should you create?

- A. aggregate route
- B. static route using the resolve feature
- C. generate route
- D. static route using qualified next hops

**Answer: A**

#### Explanation:

In this scenario, you should create an aggregate route<sup>1</sup>. Aggregate routes are used for advertising summarized network prefixes<sup>1</sup>. They help minimize the number of routing tables in an IP network by consolidating selected multiple routes into a single route advertisement<sup>1</sup>. This approach is in contrast to non-aggregation routing, in which every routing table contains a unique entry for each route<sup>1</sup>.

Therefore, option A is correct. Options B, C, and D are not correct because:

? Static route using the resolve feature: This type of route uses the resolve feature to install a static route in the routing table only if a specific condition is met<sup>1</sup>. However, it does not provide the capability to summarize multiple routes into a single prefix.

? Generate route: This type of route generates a route that is always present in the routing table and can be used to summarize routes. However, it does not have the capability to only advertise the route when specific BGP routes are being received from a neighbor<sup>1</sup>.

? Static route using qualified next hops: This type of route allows for the specification of multiple next-hop addresses for a static route<sup>1</sup>. However, it does not provide the capability to summarize multiple routes into a single prefix.

### NEW QUESTION 9

You want to ensure traffic is routed through a GRE tunnel.

In this scenario, which two statements will satisfy this requirement? (Choose two.)

- A. Tunnel endpoints must have a route that directs traffic into the tunnel.
- B. All intermediary devices must have a route to the tunnel endpoints.
- C. Keepalives must be used on stateless tunneling protocols.
- D. BFD must be used on the stateless tunneling protocols.

**Answer: AB**

#### Explanation:

Option A is correct. For traffic to be sent through a GRE tunnel, there must be a route that directs the traffic into the tunnel. This is typically accomplished through the use of a static route or a dynamic routing protocol.

Option B is correct. All intermediary devices must have a route to the tunnel endpoints<sup>34</sup>. In real-world scenarios, the tunnel endpoints for a tunnel going over the Internet must have globally reachable internet addresses. Otherwise, intermediate routers in the Internet cannot forward the tunneled packets.

### NEW QUESTION 10

Which two BGP attributes must be supported by all BGP implementations and must be included in every update? (Choose two.)

- A. AS path
- B. MED
- C. next hop
- D. community

**Answer: AC**

#### Explanation:

BGP attributes are properties that BGP uses for route advertisement, path selection, and loop prevention<sup>1</sup>. There are four categories of BGP attributes<sup>123</sup>:

? Well-known mandatory: Must be recognized by all BGP routers, present in all BGP updates, and passed on to other BGP routers<sup>123</sup>.

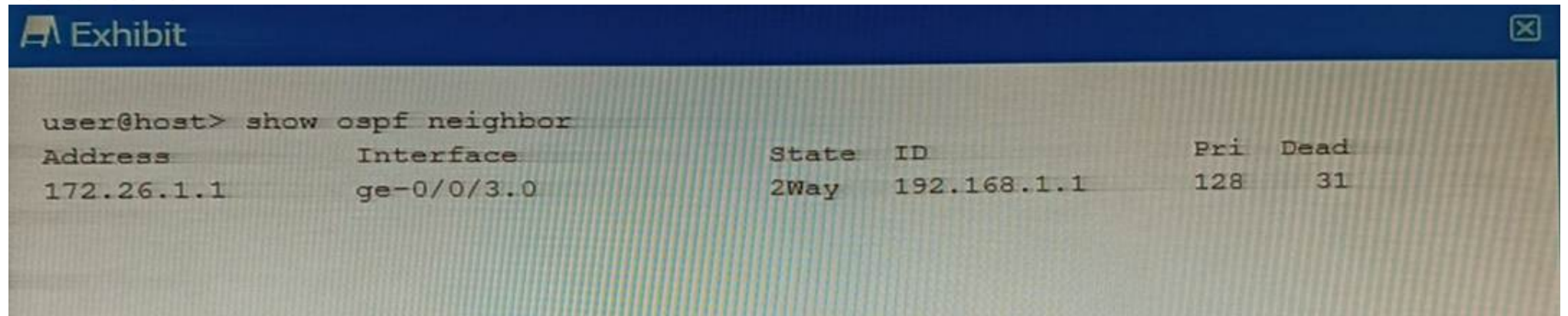
? Well-known discretionary: Supported by all BGP implementations, and are optionally included in BGP updates<sup>1</sup>.

? Optional transitive: May not be supported by all implementations of BGP<sup>1</sup>.

? Optional non-transitive: May not be supported by all implementations of BGP<sup>1</sup>. The well-known mandatory attributes must be supported by all BGP implementations and must be included in every update<sup>123</sup>. These include the AS path and next hop attributes<sup>23</sup>. Therefore, options A and C are correct.

### NEW QUESTION 10

Refer to the exhibit.



```

user@host> show ospf neighbor
Address          Interface          State  ID              Pri  Dead
172.26.1.1      ge-0/0/3.0        2Way  192.168.1.1    128  31
    
```

Referring to the output shown in the exhibit, which statement is correct?

- A. The state is normal for a DR neighbor.
- B. The state is normal for a DRother neighbor
- C. An MTU mismatch exists between the OSPF neighbors.
- D. An area ID mismatch exists between the OSPF neighbors

**Answer: B**

**Explanation:**

In OSPF, the state of the neighbor relationship is determined by the exchange of OSPF packets between routers. The state `2Way` as shown in the exhibit indicates that bi-directional communication has been established between the two OSPF routers. This is the normal state for a neighbor that is not the Designated Router (DR) or Backup Designated Router (BDR) on a broadcast, non-broadcast multi-access (NBMA), or point-to-multipoint network. These neighbors are often referred to as "DRothers". Therefore, option B is correct.

**NEW QUESTION 11**

Which two types of tunnels are able to be created on all Junos devices? (Choose two.)

- A. STP
- B. GRE
- C. IP-IP
- D. IPsec

**Answer: BD**

**Explanation:**

Junos devices support various types of tunnels for different purposes. Option B is correct. Generic Routing Encapsulation (GRE) is a tunneling protocol that can encapsulate a wide variety of network layer protocols inside virtual point-to-point links over an Internet Protocol network. Junos devices support GRE tunnels. Option D is correct. IPsec (Internet Protocol Security) is a protocol suite for securing Internet Protocol (IP) communications by authenticating and encrypting each IP packet of a communication session. Junos devices support IPsec tunnels. Option A is incorrect. Spanning Tree Protocol (STP) is not a type of tunnel. It's a network protocol designed to prevent loops in a bridged Ethernet local area network. Option C is incorrect. While Junos devices do support IP-IP (also known as IP tunneling), it's not supported on all Junos devices.

**NEW QUESTION 16**

Which two events cause a router to advertise a connected network to OSPF neighbors? (Choose two.)

- A. When an OSPF adjacency is established.
- B. When an interface has the OSPF passive option enabled.
- C. When a static route to the 224.0.0.6 address is created.
- D. When a static route to the 224.0.0.5 address is created.

**Answer: AD**

**Explanation:**

A is correct because when an OSPF adjacency is established, a router will advertise a connected network to OSPF neighbors. An OSPF adjacency is a logical relationship between two routers that agree to exchange routing information using the OSPF protocol. To establish an OSPF adjacency, the routers must be in the same area, have compatible parameters, and exchange hello packets. Once an OSPF adjacency is formed, the routers will exchange database description (DBD) packets, which contain summaries of their link-state databases (LSDBs). The LSDBs include information about the connected networks and their costs. Therefore, when an OSPF adjacency is established, a router will advertise a connected network to OSPF neighbors through DBD packets. D is correct because when a static route to the 224.0.0.5 address is created, a router will advertise a connected network to OSPF neighbors. The 224.0.0.5 address is the multicast address for all OSPF routers. A static route to this address can be used to send OSPF hello packets to all OSPF neighbors on a network segment. This can be useful when the network segment does not support multicast or when the router does not have an IP address on the segment. When a static route to the 224.0.0.5 address is created, the router will send hello packets to this address and establish OSPF adjacencies with other routers on the segment. As explained above, once an OSPF adjacency is formed, the router will advertise a connected network to OSPF neighbors through DBD packets.

**NEW QUESTION 18**

Which two mechanisms are part of building and maintaining a Layer 2 bridge table? (Choose two.)

- A. blocking
- B. flooding
- C. learning
- D. listening

**Answer:** BC

**Explanation:**

? Option B is correct. Flooding is a mechanism used in Layer 2 bridging where the switch sends incoming packets to all its ports except for the port where the packet originated<sup>1</sup>. This is done when the switch doesn't know the destination MAC address or when the packet is a broadcast or multicast<sup>1</sup>.

? Option C is correct. Learning is another mechanism used in Layer 2 bridging where the switch learns the source MAC addresses of incoming packets and associates them with the port on which they were received<sup>23</sup>. This information is stored in a MAC address table, also known as a bridge table<sup>23</sup>.

? Option A is incorrect. Blocking is a state in Spanning Tree Protocol (STP) used to prevent loops in a network<sup>2</sup>. It's not a mechanism used in building and maintaining a Layer 2 bridge table<sup>2</sup>.

? Option D is incorrect. Listening is also a state in Spanning Tree Protocol (STP) where the switch listens for BPDUs to make sure no loops occur in the network before transitioning to the learning state<sup>2</sup>. It's not a mechanism used in building and maintaining a Layer 2 bridge table<sup>2</sup>.

**NEW QUESTION 21**

You are configuring an IS-IS IGP network and do not see the IS-IS adjacencies established. In this scenario, what are two reasons for this problem? (Choose two.)

- A. MTU is not at least 1492 bytes.
- B. IP subnets are not a /30 address.
- C. The Level 2 routers have mismatched areas.
- D. The lo0 interface is not included as an IS-IS interface.

**Answer:** AD

**Explanation:**

Option A suggests that the MTU is not at least 1492 bytes. This is correct because IS-IS requires a minimum MTU of 1492 bytes to establish adjacencies<sup>1</sup>. If the MTU is less than this, IS-IS adjacencies will not be established<sup>1</sup>.

Option D suggests that the lo0 interface is not included as an IS-IS interface. This is also correct because the loopback interface (lo0) is typically used as the router ID in IS-IS<sup>1</sup>. If the loopback interface is not included in IS-IS, it could prevent IS-IS adjacencies from being established<sup>1</sup>.

Therefore, options A and D are correct.

**NEW QUESTION 24**

Which two statements are true about the default VLAN on Juniper switches? (Choose two.)

- A. The default VLAN is set to a VLAN ID of 1 by default
- B. The default VLAN ID is not assigned to any interface.
- C. The default VLAN ID is not visible.
- D. The default VLAN ID can be changed.

**Answer:** AD

**Explanation:**

On Juniper switches, the default VLAN is set to a VLAN ID of 1 by default<sup>12</sup>. This means that all interfaces on the switch are members of VLAN 1 until they are specifically assigned to another VLAN<sup>12</sup>. Therefore, option A is correct.

The default VLAN ID can be changed<sup>12</sup>. This allows network administrators to configure the switch to use a different VLAN as the default, if necessary<sup>12</sup>. Therefore, option D is correct.

**NEW QUESTION 26**

Which statement is correct about controlling the routes installed by a RIB group?

- A. An import policy is applied to the RIB group.
- B. Only routes in the last table are installed.
- C. A firewall filter must be configured to install routes in the RIB groups.
- D. An export policy is applied to the RIB group.

**Answer:** A

**Explanation:**

A RIB group is a configuration that allows a routing protocol to install routes into multiple routing tables in Junos OS. A RIB group consists of an import-rib statement, which specifies the source routing table, and an export-rib statement, which specifies the destination routing table or group. A RIB group can also include an import-policy statement, which specifies one or more policies to control which routes are imported into the destination routing table or group<sup>1</sup>.

An import policy is a policy statement that defines the criteria for accepting or rejecting routes from the source routing table. An import policy can also modify the attributes of the imported routes, such as preference, metric, or community. An import policy can be applied to a RIB group by using the import-policy statement under the [edit routing-options rib-groups] hierarchy level<sup>1</sup>.

Therefore, option A is correct, because an import policy is applied to the RIB group to control which routes are installed in the destination routing table or group.

Option B is incorrect, because all routes in the source routing table are imported into the destination routing table or group, unless filtered by an import policy.

Option C is incorrect, because a firewall filter is not used to install routes in the RIB groups; a firewall filter is used to filter packets based on various criteria. Option D is incorrect, because an export policy is not applied to the RIB group; an export policy is applied to a routing protocol to control which routes are advertised to other devices.

References:

1: rib-groups | Junos OS | Juniper Networks

**NEW QUESTION 31**

Exhibit

```

Exhibit

user@host# show
  protocols {
    oam {
      gre-tunnel {
        interface gr-1/1/10.1 {
          keepalive-time 10;
          hold-time 10;
        }
      }
    }
    lldp {
      interface all;
    }
  }

```

You have configured a GRE tunnel. To reduce the risk of dropping traffic, you have configured a keepalive OAM probe to monitor the state of the tunnel; however, traffic drops are still occurring. Referring to the exhibit, what is the problem?

- A. For GRE tunnels, the OAM protocol requires that the BFD protocols also be used.
- B. The "event link-adjacency-loss" option must be set.
- C. LLDP needs to be removed from the gr-1/1/10.1 interface.
- D. The hold-time value must be two times the keepalive-time value

**Answer: D**

**Explanation:**

A keepalive OAM probe is a mechanism that can be used to monitor the state of a GRE tunnel and detect any failures in the tunnel path. A keepalive OAM probe consists of sending periodic packets from one end of the tunnel to the other and expecting a reply. If no reply is received within a specified time, the tunnel is considered down and the line protocol of the tunnel interface is changed to down1.

To configure a keepalive OAM probe for a GRE tunnel, you need to specify two parameters: the keepalive-time and the hold-time. The keepalive-time is the interval between each keepalive packet sent by the local router. The hold-time is the maximum time that the local router waits for a reply from the remote router before declaring the tunnel down2.

According to the Juniper Networks documentation, the hold-time value must be two times the keepalive-time value for a GRE tunnel2. This is because the hold-time value must account for both the round-trip time of the keepalive packet and the processing time of the remote router. If the hold-time value is too small, it may cause false positives and unnecessary tunnel flaps.

In the exhibit, the configuration shows that the keepalive-time is set to 10 seconds and the hold-time is set to 15 seconds for the gr-1/1/10.1 interface. This means that the local router will send a keepalive packet every 10 seconds and will wait for 15 seconds for a reply from the remote router. However, this hold-time value is not two times the keepalive-time value, which violates the recommended configuration. This may cause traffic drops if the remote router takes longer than 15 seconds to reply.

Therefore, option D is correct, because the hold-time value must be two times the keepalive-time value for a GRE tunnel. Option A is incorrect, because BFD is not required for GRE tunnels; BFD is another protocol that can be used to monitor tunnels, but it is not compatible with GRE keepalives3. Option B is incorrect, because the "event link-adjacency-loss" option is not related to GRE tunnels; it is an option that can be used to trigger an action when a link goes down4. Option C is incorrect, because LLDP does not need to be removed from the gr-1/1/10.1 interface; LLDP is a protocol that can be used to discover neighboring devices and their capabilities, but it does not interfere with GRE tunnels5.

References:

- 1: Configuring Keepalive Time and Hold time for a GRE Tunnel Interface 2: keepalive | Junos OS | Juniper Networks 3: Configuring Bidirectional Forwarding Detection 4: event link-adjacency-loss | Junos OS | Juniper Networks 5: Understanding Link Layer Discovery Protocol

**NEW QUESTION 33**

Which two statements are correct about using firewall filters on EX Series switches? (Choose two.)

- A. You can deploy only stateless firewall filters on an EX Series switch.
- B. You can only apply firewall filters to Layer 2 traffic on an EX Series switch.
- C. You can apply firewall filters to both Layer 2 and Layer 3 traffic on an EX Series switch.
- D. You can deploy both stateless and stateful firewall filters on an EX Series switch.

**Answer: AC**

**Explanation:**

? A is correct because you can deploy only stateless firewall filters on an EX Series switch. A stateless firewall filter is a filter that evaluates each packet individually based on the header information, such as source and destination addresses, protocol, and port numbers<sup>1</sup>. A stateless firewall filter does not keep track of the state or context of a packet flow, such as the sequence number, flags, or session information<sup>1</sup>. EX Series switches support only stateless firewall filters, which are also called access control lists (ACLs) or packet filters<sup>2</sup>.

? C is correct because you can apply firewall filters to both Layer 2 and Layer 3 traffic on an EX Series switch. Layer 2 traffic is traffic that is switched within a VLAN or a bridge domain, while Layer 3 traffic is traffic that is routed between VLANs or networks<sup>3</sup>. EX Series switches support three types of firewall filters: port (Layer 2) firewall filters, VLAN firewall filters, and router (Layer 3) firewall filters<sup>4</sup>. You can apply these filters to different interfaces and directions to control the traffic entering or exiting the switch.

#### **NEW QUESTION 36**

Which statement about aggregate routes is correct?

- A. Aggregate routes can only be used for static routing but not for dynamic routing protocols.
- B. Aggregate routes are automatically generated for all of the subnets in a routing table.
- C. Aggregate routes are always preferred over more specific routes, even when the specific routes have a better path.
- D. Aggregate routes are used for advertising summarized network prefixes.

**Answer:** D

#### **Explanation:**

Aggregate routes are used for advertising summarized network prefixes<sup>12</sup>. They help minimize the number of routing tables in an IP network by consolidating selected multiple routes into a single route advertisement<sup>1</sup>. This approach is in contrast to non-aggregation routing, in which every routing table contains a unique entry for each route<sup>1</sup>.

Therefore, option D is correct. Options A, B, and C are not correct because:

? Aggregate routes can be used with both static routing and dynamic routing protocols<sup>1</sup>.

? Aggregate routes are not automatically generated for all of the subnets in a routing table. They need to be manually configured<sup>1</sup>.

? Aggregate routes are not always preferred over more specific routes. The route selection process in Junos OS considers several factors, including route preference and metric, before determining the active route<sup>1</sup>.

#### **NEW QUESTION 38**

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